



Cherokee County
RUSK, TEXAS
75785

CHRIS DAVIS
COUNTY JUDGE

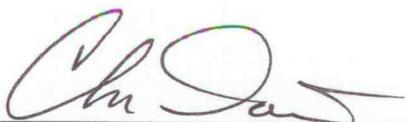
8675

NOTICE OF MEETING

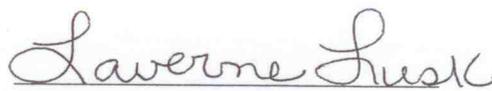
NOTICE is hereby given that the Cherokee County Commissioners' Court will meet in Regular Session at 10:00 a.m. on Monday, September 26, 2016 at its regular meeting place in the County Courtroom in the County Courthouse in the City of Rusk, Texas, for the purpose of:

1. Call to Order.
2. Invocation.
3. Consider laying utility lines in each precinct.
4. Consider approval of budget amendment for Sheriff Office transfer of funds from Auto Maintenance to Sundry.
5. Consider approval of setting the tax rate for Fiscal Year 2016-2017.
6. Consider adopting budgets for Special Revenue, Law Enforcement Education, DA LEF, Sheriff LEF and Constables LEF as required by law.
7. Consider approval of list of Judge and Alternate Judge for the November 8, 2016 General Election.
8. Consider approval of moving Polling place in voting box 38 from the Art-Anon Building to the Jacksonville College Library.
9. Consider and approve for Precinct No. 4 to enter into Inter-local agreement with City of Reklaw to patch potholes and base failures in city limits on CR 4319.
10. Consider approval of Resolutions and Tax Resale Deeds.

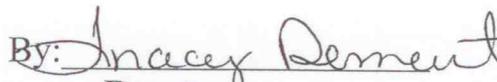
11. Consider approval to renew Retirees/UnitedHealth Care 2016-2017.
12. Consider and approve for one or more Precincts to make budget amendments to the budget.
13. Consider approval of Resolution for State Funds for Indigent Criminal Defense.
14. Consider approval of Resolution for Opposition to Unfunded Mandates.
15. Consider approval of Resolution for Opposition to Appraisal Caps and Revenue Caps.
16. Consider approval of the following consent agenda:
 - 16.1 Approval of Commissioner's Court minutes of meetings.
 - 16.2 Authorizing the payment of the bills, payroll and transfer of funds.



Chris Davis
County Judge



Laverne Lusk
County Clerk

By: 

Inacey Dement
Deputy

FILED
at 4:20 o'clock p M.

SEP 21 2016

LAVERNE LUSK
CLERK, COUNTY COURT CHEROKEE CO., TX
BY td DEPUTY

